IAB Open Meeting:
IP Address Architectures

Setting the scene...
IP Addresses are:

- A means of uniquely identifying a device interface this is attached to a network
  - Endpoint identifier
- A means of identifying where a device is located within the network
  - Forwarding identifier
- IP addresses express both a form of endpoint identification and routing locality within the IP domain
Address Types

IPv4 has two address types:
- Unique Addresses == Global-Use Internet
- Private Addresses == Local-Use Internets

IPv6 has three address types:
- Unique Addresses == Global-Use Internet
- Site-Local Addresses == Scoped Local-Use Internet
- Link-Local Addresses == Very Local-Use
Address Realm Membership

- IPv4 address architecture assumed a unique binding of a device interface to an IP address in a single realm membership model
  - although it is not strictly required
- IPv6 address architecture has explored the potential of explicitly ‘scoped’ address realm(s) coexisting with a global realm
  - Although its not entirely clear how this works in practice and what issues this architecture raises and what issues it addresses